Interactive Application & Video Gaming

**CONTEST DATE & LOCATION:** Refer to the Kansas State Championship Conference Packet

**PURPOSE:** To evaluate each contestant’s preparation for employment and recognize outstanding students for excellence and professionalism in the field of interactive application and video game creation.

**ELIGIBILITY:** Open to a team of two active SkillsUSA members enrolled in programs focused on creating interactive applications and/or video game design and development as occupational objectives. Up to four additional students from the same school and program may assist the team, as long as they are properly credited per the instructions in section 2c and 2g of the Technical Standards.

**CLOTHING REQUIREMENT:** Official white polo shirt with black dress slacks, black socks and black leather shoes. The Kansas State Official T-shirt and Jean may be worn during the Kansas State Championships.

![Official SkillsUSA white polo shirt attire](image)

**NOTE:** The Official Kansas State T-shirt will be mailed to schools prior to the competition.

**CONTEST PREPARATION:** Please refer to the Technical Standards guidelines